

## Update - Heroes 3: Master of Puppets (3.07)

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Long-expected (after over three years deep frozen works) updates.

Changes with previous versions, short:

1. nearly full dual language of the game (english/russian) and map editor
2. 16 new creatures
3. 17 new artefacts
4. 2 new town relics
5. 3 new creatures storage
6. 1 new spell
7. 1 new overhead landscape
8. gameplay changes
9. new options
10. next interface upgrades
11. some graphics upgrades
12. previous version bugfixes, and WoG with SoD bugs.

[New installation files available at the mod page](#)