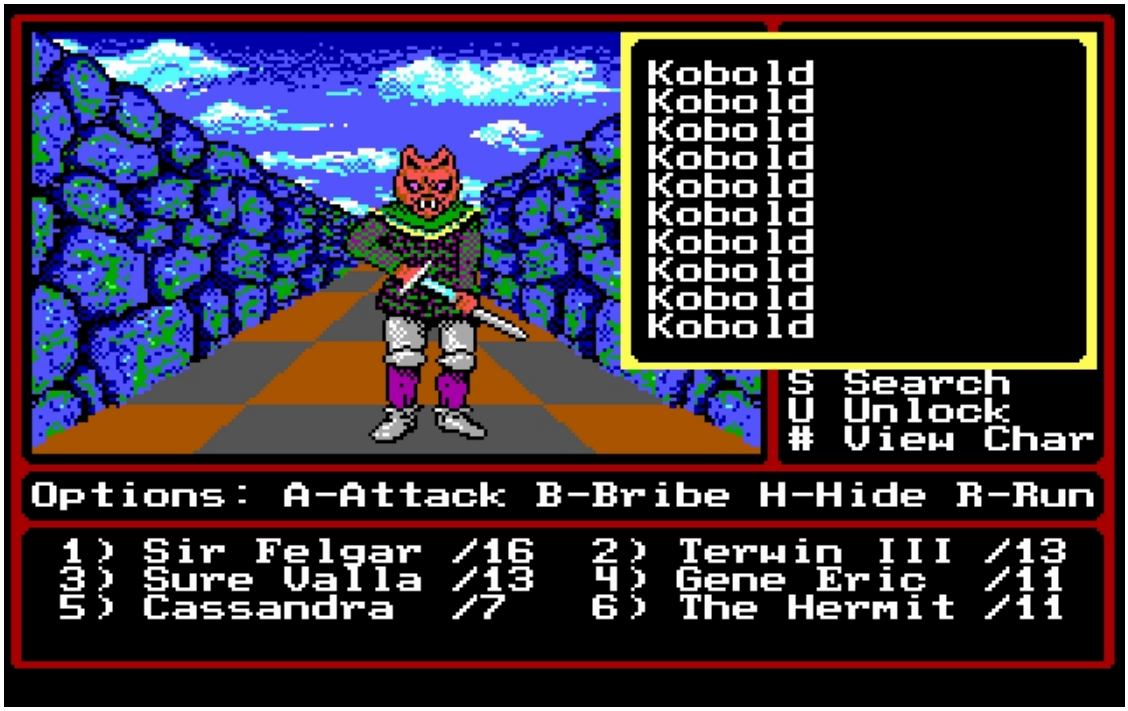
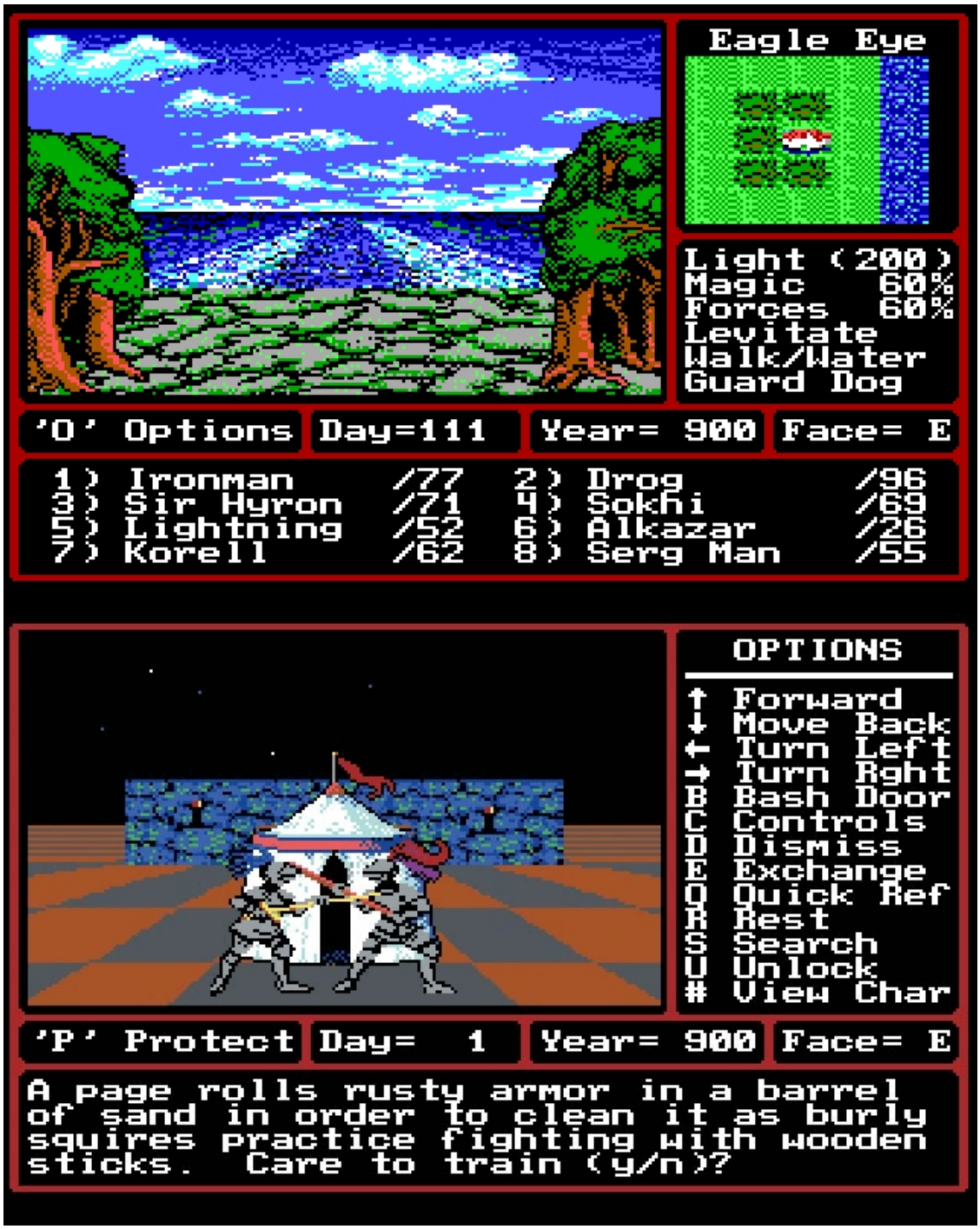

OPTIONS
↑ Forward
↓ Move Back
← Turn Left
→ Turn Rght
B Bash Door
C Controls
D Dismiss
E Exchange
Q Quick Ref
R Rest
S Search
U Unlock
View Char
The spirit of Corak proclaims,
"Fantastic adventure awaits you.
Challenging quests abound and battles
innumerable must be fought. Do you
have the might to emerge victorious?
Only time will tell...
('Space' to continue)


Kobold
Kobold
Kobold
Kobold
Kobold
Kobold
Kobold
Kobold
Kobold
Kobold
S Search
U Unlock
View Char
Options: A-Attack B-Bribe H-Hide R-Run
1) Sir Felgar /16
2) Terwin III /13
3) Sure Valla /13
4) Gene Eric /11
5) Cassandra /7
6) The Hermit /11


Eagle Eye
Light (200)
Magic 60%
Forces 60%
Levitate
Walk/Water
Guard Dog
'O' Options
Day=111
Year= 900
Face= E
1) Ironman /77
2) Drog /96
3) Sir Hyron /71
4) Sokhi /69
5) Lightning /52
6) Alkazar /26
7) Korell /62
8) Serg Man /55
OPTIONS
↑ Forward
↓ Move Back
← Turn Left
→ Turn Rght
B Bash Door
C Controls
D Dismiss
E Exchange
Q Quick Ref
R Rest
S Search
U Unlock
View Char
'P' Protect
Day= 1
Year= 900
Face= E
A page rolls rusty armor in a barrel of sand in order to clean it as burly squires practice fighting with wooden sticks. Care to train (y/n)?



Files:

Might and Magic II (761 Kb)

DosBox 0.74_win 32 (1.38 Mb)