

Patch / Fix developer: GrayFace ([official site](#))



Might and Magic 6 Patch v2.5.7

GrayFace Might and Magic 6 Patch is unofficial patch for Might and Magic VI. It includes Mok's patch and Angel's patch. In addition to features like "Always Run" and "Flip On Exit" it adds quick saves, changing controls, playing MP3 tracks, double speed mode, mouse look, widescreens support and so on. It should run on Windows XP and Vista version without any problems (no need to set compatibility with Win9x). [Full list of changes](#) .

Patches, Fixes for Might & Magic (2.5.7)

Written by Evgeny Voronov - Last Updated Sunday, 27 November 2022 22:39

1. [Patch for English version of the game](#) (7,08 Mb)
Install on any version of the game. All changes are included.
2. [Patch for Russian localization by Buka](#) (6,85 Mb)
Translate updates from CD are not included into patch. You can install it before or after installing this path.
3. [Patch for other localized versions of the game](#) (7,03 Mb)
In this case it's recommended that you install official patches 1.1 and 1.2 first due to changes they make in TXT files. The most important change is that "MT" string is changed into "%s shoots %s for %d points" in global.txt in icons.lod.
4. [Patch source code v2.0](#) (60 Kb, Zip-archive)
Delphi 2006.
5. [Mouse Look keys settings](#) (1 Kb, Zip-archive)
The settings I (GrayFace) use for mouse look.

Might and Magic 6 Controls v1.1

Might and Magic 6 Controls is a tool to set up keys for Might and Magic VI. It changes [Controls] section in mm6.ini of my patch. It also shows key codes which you can use to configure the patches.

[Zip-archive](#) (235 Kb)



Might and Magic 7 Patch v2.5.7

GrayFace Might and Magic 7 Patch is unofficial patch for Might and Magic VII. Is includes Mok's patch. Adds quick saves, playing MP3 tracks, double speed mode, mouse look, widescreens support and so on. It should run on Windows XP and Vista without any problems (no need to set compatibility with Win9x). [Full list of changes](#) .

1. [Patch for English version of the game](#) (7,98 Mb)
Install on any version of the game. All changes are included.
2. [Patch for Russian localization by Buka](#) (8,15 Mb)
For any version. Changes of all patches included. Also can works with other russian versions of the game.
3. [Patch for other localized versions of the game](#) (7,95 Mb)
In this case it's recommended that you install official patch 1.1 first due to changes it makes in TXT files.
4. [Patch source code v2.0](#) (63 Kb, Zip-archive)
Delphi 2006. You'll also need [DirectX headers](#) (677 Kb, 01-May-2007, Zip-archive).
5. [Mouse Look keys settings](#) (2 Kb, Zip-archive)
The settings I (GrayFace) use for mouse look.



Might and Magic 8 Patch v2.5.7

GrayFace Might and Magic 8 Patch is unofficial patch for Might and Magic VIII. It includes Mok's patch. Adds quick saves, playing MP3 tracks, double speed mode, mouse look, widescreens support and so on. It should run on Windows XP and Vista without any problems (no need to set compatibility with Win9x). [Full list of changes](#).

1. [Patch for any version of the game](#) (9,12 Mb)
Install on any version of the game. All changes are included.
2. [Patch source code v2.0](#) (60 Kb, Zip-archive)
Delphi 2006. You'll also need [DirectX headers](#) (677 Kb, 01-May-2007, Zip-archive).
3. [Mouse Look keys settings](#) (2 Kb)
The settings I (GrayFace) use for mouse look.



Skill Teachers Patch for Might and Magic 8

This patch makes skill teachers list in Autonotes more readable. If you have GrayFace Might and Magic 8 Patch installed, just extract archive contents into your Might and Magic VIII directory. Otherwise, add autonotes.txt from archive into your EnglishT.lod using mm8leveleditor.

1. [English version](#) (7 Kb, Zip-archive)
2. [Russian version](#) (8 Kb, Zip-archive, by SVShu)
3. [Polish version](#) (9 Kb, Zip-archive, by majaczek)